

Gen Con Ad:

**Central Michigan University and Gen Con
Certificate in Applied Game Design**

Central Michigan University's Center for Learning through Games and Simulations (CLGS) and Gen Con are partnering to bring you courses in applied tabletop game design – game design for your workspace and your playspace. Industry experts team with academic experts to create online synchronous courses where most of the time is spent engaged in active learning, interaction, and collaboration with your instructors and classmates. Courses use the Gather.town platform for meeting and playing.

We hope you'll join us for our first course! "The Art of Gamecrafting: For Your Classroom, Board Room, or Game Night"

Launches: May 24th, 2022

Ends: June 30th, 2022

Runs Tuesdays and Thursdays from 6:00PM to 8:00PM Eastern

Industry Expert: Eloy Lasanta, Owner Third-Eye Games

Academic Expert: Andrew D. Devenney, Associate Director CLGS, Co-owner & Publisher Superhero Necromancer

Cost: \$450

CMU Course Blurb

"The Art of Gamecrafting: For Your Classroom, Board Room, or Game Night"

During this six-week synchronous online course you will learn how to design a role playing game tailored to your situation – at work or at home. You will gain hands on experience in world building and with connecting good game mechanics with what you want your players to take away from your game. In other words, you'll learn to leverage the power of role-playing games outside game night (and maybe during game night, too)!

We hope you'll join us and Eloy Lasanta, owner Third-Eye Games, for our first course!