**Central Michigan University Homecoming 2025**

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**Competition Manual**

**Competitions Contact Sheet**

Meet the Competitions Committee

Contact us at: homecoming@cmich.edu

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Meet the Student Activities and Involvement Staff

**Kat Allmacher-** Event Coordinator

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**Skyla Tomaszycki-** Event Coordinator

**Kate Jenkins-** SAI Marketing Coordinator

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**Maezie Ervin-** Coordinator of Student Activities

**Noah Burks-** Assistant Director of Student Activities & Marketing

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**Molly Schuneman-** Associate Director of Student Involvement

**Dan Gaken-** Interim Executive Director for Leadership & Programs

**Competition Divisions**

**Anthony “Tony” Voisin Maroon Cup Events – Community Councils**

1. Medallion Hunt
2. Movie Poster Social Media Challenge
3. Pack the Pantry- CMU Donation Competition
4. Change Jug Decoration
5. Cornhole Tournament
6. Battleship
7. Trivia Night
8. Rock Rally
9. Parade

**Community Council Themes**

1. Borpe - *Elphaba*
2. FEW - *Dorothy*
3. SHC - *Toto*
4. Swerill – *Glinda*
5. Towers Additions – *The Wizard*
6. Original Towers - *Scarecrow*

**Greek Cup Events (CPC, IFC, MGC, NPHC Fraternities and Sororities)**

1. Medallion Hunt
2. Movie Poster Social Media Challenge
3. Pack the Pantry- CMU Donation Competition
4. Change Jug Decoration
5. Battleship
6. Cornhole Tournament
7. Trivia Night
8. Parade

**[Open Division] Golden Goblet Events (RSOs, friends, non-community council)**

* + 1. Medallion Hunt
		2. Movie Poster Social Media Challenge
		3. Cornhole Tournament
		4. Trivia Night
		5. Parade

**The Witch Hunt** (Medallion Hunt)

**Date:** October 20th – October 24th
**Time:** 8:00 am – 8:00 pm each day; 8:00 am – 5:00 pm on Friday

**Location:** On Campus

**Participants:** Anthony “Tony” Voisin Maroon Cup, Greek Cup, & Golden Goblet

**Objective:** Tradition begins again! Clues will be posted on the Office of Student Activities & Involvement’s Facebook and Instagram pages from Monday and Tuesday.

**Rules:**

1. On Monday of Homecoming week, the first Medallion Hunt clue will be posted on social media @cmuactivities. It will lead you to a campus location with the next clue inside.
2. To open the box, you must decode numbers relevant to the initial clue.
3. The box will be relocated to its next destination by the following morning.
4. On Tuesday, the second clue (found within the box on day one) will be posted on social media @cmuactivities, where the box will hold the third clue.
5. On Wednesday, the only way to discover the box holding the fourth clue will be by finding the third clue on day two.
	1. No social media posts will announce the third, fourth, fifth, and sixth clues.
6. This process repeats for Thursday, resulting in the fifth clue, which leads to the fifth destination.
7. On Friday, the first to successfully find and decipher the box will find the final clue inside, which leads to the Gold Homecoming Medallion.
8. Once found, you must bring the medallion to the Office of Student Activities and Involvement (Bovee University Center 107).

**Standing rules during the entire Medallion Hunt:**

1. Take **only one clue** from the box.
2. **DO NOT** remove the lockbox from its location.
3. **BE SURE** to re-lock the box before leaving.

**Scoring:**

Winning Team: 100 Points

Participation: 20 Points

**Wickedly Good Poster Challenge: The Maroon & Gold Virtual Challenge**

**Date:** Monday,October 20th - Thursday, October 23rd

**Location:** Email / Social Media / EngageCentral

**Participants:** Anthony “Tony” Voisin Maroon Cup, Greek Cup, & Golden Goblet

**Objective:** Teams will recreate a “movie” poster with a twist: it must reflect the Homecoming theme, “The Maroon and Gold Brick Road.”

Whether it’s a reimagining of the Emerald City or a modern set of CMU, the most creative team will be recognized on the @cmuactivities Instagram page for their participation during Homecoming Week.

**Rules:**

1. Students must submit their poster to Engage Central by 5:00 pm on Monday, October 20th.
2. No late submissions will be accepted.
3. Students must use their team members in the poster.
4. Students must use their original work.
5. Students may use digital media editing to create the poster.
6. Once all teams have submitted their posters, voting will begin on Engage Central to select the best poster.
7. Voting will start on Tuesday, October 21st, at 8:00 am and end on Thursday, October 23rd, at 5:00 pm.
8. The highest votes will determine the winner.

**Scoring:**

1st Place: 20 Points

2nd Place: 15 Points

3rd Place: 10 Points

Participation: 5 Points

**Pack the Pantry: CMU Donation Competition**

**Date:** Monday, October 20th

**Time:** 6:00 pm – 9:00 pm

**Location:** Lot 62W (outside the SAC and Kelly/Shorts Stadium)

**Participants:** Anthony “Tony” Voisin Maroon Cup, Greek Cup, & Golden Goblet

**Objective**: Join the Homecoming Cup Competition by donating dollar bills and pennies to your group’s container, and sabotage others by adding silver coins to subtract from their totals. All proceeds support CMU students facing food insecurity through year-round access to free food and personal care items.

Every contribution makes a difference and helps your team earn bragging rights and points toward the Homecoming Cup. The group with the highest net total wins.

**Rules:**

**Deposits (Positive)**

* Dollar bills and Pennies

**Deductions (Negative)**

* Any silver coin amount will be deducted from the chosen deposits

**Collections of the donations may begin on Sunday, October 12th**

**Scoring:**

The highest amount raised with deduction

1st Place: 100 Points

2nd Place: 70 Points

3rd Place: 40 Points

Participation: 15 Points – Must have positive points.

**Milk Jug Decoration Contest**

**Date:** Monday, October 20th

**Time:** Must be turned in by the start of Kickoff before 6:00 pm

**Location:** Lot 62W (outside the SAC and Kelly/Shorts Stadium)

**Participants:** Anthony “Tony” Voisin Maroon Cup, Greek Cup, & Golden Goblet

**Objective:** Decorate a milk jug that represents this year’s homecoming theme, “The Maroon and Gold Brick Road,” as part of your CMU Student Food Pantry donation participation. Be creative and unique in your jug design.

**Rules:**

1. All participating groups must provide their own jugs.
2. No late submissions will be accepted
3. Designs must be on a designated milk jug.
4. Designs must be original and not copied from any other sources (Internet/ Magazines/ etc).
5. A milk jug must be present at the carnival before 6:00 pm.
6. Make sure to include your team’s name on the milk jug.

**All decisions are final as determined by the Homecoming Committee.**

**Scoring:**

1st Place: 50 Points

2nd Place: 40 Points

3rd Place: 30 Points

Participation: 10 Points

**Tornado Toss**

**Date:** Monday, October 20th

**Time:** 6:00 pm – 9:00 pm

**Location:** Lot 62W (outside the SAC and Kelly/Shorts Stadium)

**Participants:** Anthony “Tony” Voisin Maroon Cup, Greek Cup, & Golden Goblet

**Objective:** We will be doing doubles – two people will make up a team. Two teams will play against each other for bracket play. For bracket play, it will be a single elimination.

**Rules:**

1. Each team will have two players
2. Each team will stay in their designated lane for the whole game.
3. Players at the headboard will alternate pitching bags until each player has pitched all four of their bags.
4. Players at the footboard will take the score and resume pitching back to the other board.
5. The top of an inning is completed when both pitchers from the headboard pitch all four bags; the bottom of the inning is completed when the remaining pitchers from the footboard pitch all four bags.
6. A bag that leaves the player’s hand once the final forward swing of the delivery process has started shall count as a pitched bag – once you begin to throw, complete it all the way through.
7. A bag that a player accidentally drops before the final forward swing has started shall not be considered a foul and may be picked up and pitched.
8. A bag hanging off the edge of the board has value unless it is touching the ground.
9. All divisions are placed in the same bracket. Any ties will be broken based on the total points scored throughout the entire competition.

**Who goes first:**
To decide who goes first, one player from each team will play a game of rock-paper-scissors. The two individuals will play best two out of three (3). The player who wins rock-paper-scissors will go first.



**Scoring Image:**

**Scoring:**

The approved method of scoring is **cancellation scoring**. In cancellation scoring, one team's points cancel out the other team's points. Only one team can score in an inning.

* **Bag In-the-Count (Woody):** Any bag that rests anywhere on top of the board. Each is worth one (1) point.
* **Bag In-the-Hole (Cornhole):** Any bag that is thrown through the hole or knocked through the hole by another bag. Each is worth three (3) points.
* **Foul Bags:** Any bag not classified as "in the count" or "in the hole" or one that violates the rules.

**Foul Bags:**
A foul ball must be removed from the playing area before resuming play. A bag is considered a foul if:

* The player has stepped on or over the foul line or outside the pitcher’s box before release.
* The bag is pitched from a different pitcher’s box than where the player started the round.
* The bag touches the ground before landing on the board.
* The bag comes into contact with any outside object (such as a tree limb or wire).
* The bag is in contact with both the board and the ground.
* The bag is removed from the board before scoring has been confirmed. In this case, it must be returned to its original spot until scoring is finalized.

**Pitching Rotation During the Game:**
The team that scored in the previous inning pitches first in the next inning. If neither team scores, the team that pitched first in the last inning retains the first pitch.

**Position of Players During Pitching:**

1. The pitcher must be within the pitcher’s box or behind the foul line at the time of release.
2. A player must pitch all four bags from their designated pitcher’s box.
3. Bags must be pitched using an underhanded release.

**Length of the Game:**
The game is played to **21 points**.
The first team to reach or exceed 21 points **at the end of an inning** wins.

**All decisions are final as determined by the Homecoming Committee.**

**Scoring**

* First place: 50 points
* Second place: 40 points
* Third place: 30 points
1. Participation: 15 points

**Wickedly Cozy PJ Contest**

**Date:** Tuesday, October 21st, 2025

**Time:** 7:30 pm

**Location:** Biosciences 1010

**Participants:** Anthony “Tony” Voisin Maroon Cup, Greek Cup

**Objective:** Come dressed in your favorite Ozian styled pajamas!

**Rules:**

1. **Dress to Impress**. Each team must arrive at Biosciences 1010 in their best pajama fits. A team photo will be taken and shared on social media, where the audience will decide who defies gravity - and who doesn’t.
2. **Pass the Time in Oz**. While voting takes place, teams will play bingo and watch The Wizard of Oz.
3. **Claim the Emerald Crown**. At the end of the movie, the team with the highest number of social media votes will be declared the winner of the contest.

**Scoring:**

1st Place: 20 points

Bring the Most People, Earn 10 Points

Participation: 10 points

**Battleship**

**Date:** Wednesday, October 22nd, 2025

**Time:** 7:30 pm

**Location:** SAC Pool

**Participants:** Anthony “Tony” Voisin Maroon Cup, Greek Cup

**Objective:** Each team will use the equipment provided to attack other canoes with water until their canoe sinks. Teams can also use the equipment provided to shield their canoe from the water.

**Rules:**

1. All users of the SAC Pool are required to wear proper swimming attire:
	* Swimwear only. No gym attire.
	* No cotton T-shirts
	* Swim shirts or Dri-Fit shirts are allowed in the SAC Pool
	* Swim shoes, socks, leggings, and knee pads are encouraged (to prevent skin burns from the floor of the canoe)
2. Each team must have four people in the canoe at a time.
3. Any team with fewer than four players will be considered a forfeit due to an unfair weight advantage in the canoe.
4. Each team will be given four buckets, one shield, and kickboards.
5. When a canoe sinks, the officials will signal the elimination with a whistle.
6. A team player may NOT touch another team’s vessel or player physically or with objects.
7. No one may leave the vessel at any time during play. This will result in an automatic disqualification from the round.
8. You may NOT take another vessel’s equipment at any time.
9. You may NOT recover any of your opponents’ lost equipment.
10. Teams may NOT bail water out of their canoe.
11. Only four canoes can be in the pool at once. Teams will battle in heats.

**Violations:**

* The officials will blow the whistle on any violation that occurs.
* All play will stop on the whistle and will resume with a restart after the penalty has been assessed, or the submerged boat/participants have been removed from the playing area.
* Canoes can become submerged and eliminated during the stoppage of play.

**Violators of the rules will be penalized by having a bucket of water dumped into their vessel.**

**All decisions are final as determined by the Homecoming Committee.**

**Scoring:**

1st Place: 100 points

2nd Place: 70 points

3rd Place: 50 points

Participation: 20 points

**Trivia Night**

**Date:** Thursday, October 23rd

**Time:** 7:00 pm

**Location:** Bioscience 1010

**Participants:** Anthony “Tony” Voisin Maroon Cup, Greek Cup, & Golden Goblet

**Objective:** Team members will work together to answer trivia questions accurately. These questions are based on different genres and may relate to the homecoming theme and CMU.

This occurs simultaneously with the Rock Rally Dress Rehearsal.

People attending trivia may not participate in the Rock Rally.

**Rules:**

1. Each team can have between 1 and seven players
2. Every team will be provided with questions through Kahoot
3. After the hosts read the question, teams will have approximately 30 seconds to come to a consensus and select their answer choice.
	* If it is not a regular round, the host will state the amount of time given.
	* The host will give a 10-second warning before time expires.
4. Trivia will enforce Fair Play rules.
	* Communication between team members and those outside of your team is prohibited.
	* Each team is allowed one cell phone or electronic device to be logged onto Kahoot. The use of any more cell phones and other electronic devices is strictly prohibited during play.
	* If a team member needs to use an electronic device aside from the one they are playing with, they must exit the room for the duration of the play.
	* They may return after the round.
	* Should any of the fair play rules be violated, the entire team will be disqualified and will earn zero points towards the trivia challenge.

**Judges:**

There will be one or two hosts who will oversee the trivia and make sure the play is fair.

**All decisions are final as determined by the Homecoming Committee.**

**Scoring:**

1st Place: 50 Points

2nd Place: 40 Points

3rd Place: 30 Points

Participation: 15 Points

**Homecoming Rock Rally**

**Date:** Friday, October 24th, 2025

**Time:** 4:30 pm Check-in; 7:00 pm kick-off

**Location:** Plachta Auditorium

**Participants:** Anthony “Tony” Voisin Maroon Cup

**Objective:** To work together as a team to create the best choreographed, energized, and fun dance!

**Rules:**

1. Community Council Advisors must submit their group’s information to the Engage Form by 11:59 p.m. on Sunday, October 12th.
2. Groups must check in with their entire group by 4:30 pm on Friday to receive points for participation and receive further instructions.
3. Each group will have a maximum of 6 minutes, including setup and teardown. Going over the time limit will result in an automatic loss of five (5) points.
4. Glitter, helium balloons, paint, and food/drinks are not allowed in Plachta Auditorium and may not be included during any group’s performance. Any items used during the performance must be picked up immediately after and within the time limit, or 5 points will be deducted.
5. Groups may include a mash-up of more than one song in their performance.
6. Groups may not have more than twenty (20) participants.
7. Groups MUST submit their music on a flash drive or MP3 to the Office of Student Activities & Involvement NO LATER THAN 4:30 pm on Friday, October 17th. Failure to do so will result in a deduction of five (5) points or an automatic disqualification.
8. Judging will be based on creativity, choreography, spirit, energy, and timing.
9. Scoring will be on a scale from 0 to 10 (0 being the lowest, 10 being the highest).
10. Songs and movements must **NOT** contain profanity or inappropriate gestures—no legs overhead or tossing of group members.
11. Students may only perform for one team.
12. In the event of a tie between two teams, the Gold Ambassador will break the tie.
13. The crowd will be able to choose their “favorite” performance by voting on which council they liked the most. The QR code will be posted on the program.
14. At least 50% of each team **must** attend the Rock Rally Dress Rehearsal on Thursday, October 23rd, from 6:00 pm to 8:00 pm in Plachta Auditorium.

**The judge’s decisions are final.**

**Scoring:**

* 1st Place: 150 points
* 2nd Place: 125 points
* 3rd Place: 100 points
* Participation: 50 points
* People’s Choice: 25 points

**Homecoming Parade Float Contest**

**Date:** Saturday, October 25, 2025

**Time:** 9:15 am – 10:15 am; Check-in; 11:00 am parade begins

**Location:** Parade lineup takes place in **Lot 22** (north of the Towers residence halls).

* **Check-in:** Entrance of Lot 22 off West Campus Drive (the only entry point for parade vehicles).
* **Non-parade vehicles:** park elsewhere on campus to commute or carpool to Lot 22.
* **Registration Required:** <https://forms.office.com/r/APd1u7aJfY>

**Participants:** Anthony “Tony” Voisin Maroon Cup, Greek Cup, & Golden Goblet, and Community partners

**Objective:** The Homecoming Parade unites the campus and community, showcasing CMU spirit through floats, performances, and a fun-filled atmosphere. Spectators from across Mount Pleasant will line the streets to cheer on participants.

### **Theme:**

**"The Maroon and Gold Brick Road"** (Wizard of Oz and Wicked inspired)

### **Rules:**

1. All participants must register by **Sunday, October 19, at 11:59 pm** using the following link: <https://forms.office.com/r/APd1u7aJfY>.
2. All participants must read the full Parade Details & Rules Packet.
3. The Parade Chair reserves the right to reject any entry not in alignment with CMU Homecoming values.
4. Lineup times must be strictly followed.
5. All entries must observe safety protocols.
6. **Alcohol is prohibited**. Any group in possession will be disqualified.
7. Only road-legal, licensed motorized vehicles are allowed (unless pre-approved).
8. Drivers must be **18+** and hold a valid driver’s license.

### **Float Guidelines:**

1. Floats must be decorated tastefully and safely. Inappropriate content may be removed or altered.
2. Floats must reflect a **family-friendly atmosphere** and pose no safety hazards.
3. Floats must include **handholds** for standing participants and safe seating for riders.
4. No jumping on/off floats during the parade.
5. Borrowed float trailers must be returned to the residence halls after the parade.
6. Organizations must **clean up** and dispose of float materials and litter after the parade.
7. Every float or motorized entry must include a **Class ABC fire extinguisher**.

### **Handout Rules:**

1. Acceptable handouts include individually wrapped candy, beads, apparel, flyers, and inflatable items. If you are unsure, email homecoming@cmich.edu.
2. All handouts must be tossed **underhanded** by walkers or float participants.
3. **Drivers may not distribute handouts**.
4. Unsafe or reckless behavior during the parade will result in removal.

### **Animal Units**

1. Cleanup crews are required for each animal unit.
2. Forward motion must be maintained at all times.
3. Acrobatic animal acts require **pre-approval** from the Parade Chair.
4. Animals must be under control (e.g., on a leash, halter, or harness).
5. If applicable, two or more horses are required to pull floats. Singular horses are not permitted.

### **CMU Student Organization-Specific Guidelines**

**Registration & Supplies**

1. Organizations must register by **October 10th at 11:59 PM** to receive supplies.
2. You are responsible for your own **vehicle and trailer**.
3. Your float must display your organization’s name on a **24” x 36” poster board**.

**Decoration Support from SAI**

1. Up to **$100** of decoration supplies can be provided by Student Activities & Involvement (SAI).
2. Email **Michael Wood** and **Kennedy Ray** (homecoming@cmich.edu) by **Wednesday, October 9th, at 11:59 PM** to request supplies.
3. Supplies will be ordered on **October 10th** and available for pickup around **October 20th**  from the SAI office (107 Bovee UC).
4. The student organization or community council must cover any amount over $100.

**Judging Categories:**

1. Most Creative – 70 pts
2. Best Decorated to Theme – 70 pts
3. Most Spirited – 70 pts

**Winners:** will be notified before the parade and recognized at halftime. Banners will be provided for display during the parade.